Pamela Heystek

Mobile: 0410 1969 76 **Email:** pamela.e.heystek@gmail.com **Portfolio:** https://peglione.github.io/Portfolio/

LinkedIn: https://www.linkedin.com/in/pamela-heystek/   **GitHub:** https://github.com/PegliOne

Professional Summary

I'm a Junior Software Engineer who graduated from General Assembly's Software Engineering Immersive course in March 2021 and has two years of professional experience having worked for Livewire Markets from May 2021 to March 2023.

Skills

- HTML
- React.js
- CSS / SCSS
- Ruby on Rails
- JavaScript
- PostgreSQL
- TypeScript.js
- Git / GitHub

Work History

Software Engineering Trainee at _nology   **August 2023 – Present**
- Learning Unix commands and GitHub
- Learning HTML, CSS / SCSS, JavaScript and React.js
- Learning Java, Spring and SQL

Junior Software Engineer at Livewire Markets   **May 2021 – March 2023**
- Cooperating with UX designers to provide an improved user experience
- Improving website performance by converting it to a higher performing tech stack
- Writing tests and testing changes in a staging environment to enable CD / CI

Customer Service Team Member at Kmart   **April 2020 – May 2021**
- Providing friendly customer service
- Cooperating with team members to solve problems
- Troubleshooting issues with self-checkouts

Education

Software Engineering Immersive at General Assembly, Melbourne   **December 2020 – March 2021**
A full-time bootcamp teaching front-end and back-end web development.

Bachelor of Art / Bachelor of Science at Monash University, Clayton   **March 2013 – June 2017**
Majors: Chemistry, Spanish and Latin American Studies
Minors: Earth Sciences, Psychology

Software Engineering Project

Tic Tac Toe: A tic-tac-toe game made with HTML, CSS, JavaScript and the Firebase Real Time Database
Link: https://peglione.github.io/Project-0-Tic-Tac-Toe-Game/public